

1 RCSCC NELSON
 Ship's Standing Orders
 Annex C – Parade Orders - Colours

Serial	Person	Command	Description
1.	Officer of the Day (OOD)		<p>Duty watch (OOD, Petty Officer of the Day (POOD), Quarter Master (QM)) muster 10 min prior to colours at the mast.</p> <p>QM is a Phase 3 cadet who will be completing the duties of the QM as part of their training.</p> <p>Flag party consists of three personnel who raise and lower the flag. They are from the duty division of any rank. The flag party are under the direct supervision of the Regulating Petty Officer through the POOD.</p> <p>Messenger is from the duty division and has the rank of OS or AB. They are not part of the flag party and can be fallen in with their division.</p> <div style="border: 1px solid black; padding: 5px; width: fit-content; margin: 10px auto;"> <p>The POOD may allow the QM to complete many of the tasks. This is inline with the competition of Performance Checks required of Phase 3 Cadets.</p> </div>
2.	Coxswain (Coxn)		<p>Falls the Ship's Company onto the Parade Square.</p> <p>If a guard is on parade, Coxn orders guard to order arms, if at slope.</p> <p>Stands the Ship's company at ease.</p> <p>POOD ensures that accurate attendance is taken.</p>
3.	Coxn	<i>"Messenger"</i>	<p>Messenger leaves their position and DOUBLES to the Coxn and comes to attention.</p> <p>Coxn has the Messenger report to the OOD with the following report:</p> <p>"Coxn sends their regards to the OOD. Ship's Company mustered and corrected for Colours. (#) of cadets on parade."</p> <p>Upon the departure of the Messenger, Coxn stands the Ship's Company at ease. The Coxn remains in the Parade Commander position.</p>

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4.	Messenger		<p>Doubles to the OOD, comes to attention and salutes, if warranted.</p> <p>Messenger makes report as detailed above.</p> <p>Messenger salutes, if warranted, turns to the right, and doubles back into position. No need to report to the Divisional Petty Officer (DPO).</p>
5.	OOD		<p>Marches, using only wheels, into position in front of the Coxn and stops at the position of attention.</p> <p>If the Coxn stood the Ship's Company at easy, he will bring them to attention.</p> <p>Guard Commander will have the guard slope arms.</p> <p>Supernumery will fall in to the left of the OOD and must be in place before the Cox'n finishes their report to the OOD.</p> <p>As the OOD approaches the dias, the QM will call out, "One Minute to Colours, Sir / Ma'am".</p>
6.	Coxn		<p>Coxn salutes the OOD, if warranted.</p> <p>The following report is given:</p> <p>"Sir / Ma'am. (#) of cadets on parade. Permission to carry on?"</p> <p>Once permission is given, the Coxn turns to the right and marches into position to the right of the OOD at the position of Attention.</p>
7.	OOD	<i>Guard Stand Fast, Ships Company, Stand AT—EASE</i>	Guard stands fast and Ship's company stands at ease.
8.	OOD	<i>ATTEN—TION</i>	

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9.	OOD	<i>RCSCC NELSON, INWARDS—TURN</i>	<p>Parade and supernumerary positions turn to face the flag if they are not already doing so.</p> <p>At the complete of the turn, the QM will state, "Colours, Sir / Ma'am".</p> <p>The flag party will dip the Prep Flag one flags distance.</p>
10.	OOD Only if no guard on parade	<i>Very good! Sound the Alert</i>	<p>The POOD / Bugler will sound the appropriate call.</p> <p>The QM will sound the bell 8 times.</p> <div data-bbox="997 581 1923 659" style="border: 1px solid black; padding: 5px; text-align: center;"> <p>The QM may sound the call, IAW Phase PC but another cadet from the duty division should be assigned to ring the bell in their place.</p> </div> <p>At the first ring of the bells, Parade and supernumerary positions will salute.</p> <p>On the last ring of the bell, the flag party will raise the remaining flags as quickly as possible. The Canadian Flag shall reach the top first, followed by any additional flags.</p> <p>Once the last flag has reached the top, the prep will be lowered as quickly as possible.</p> <p>Once the prep is lowered, the POOD will state, "Colours complete. Permission to carry on?"</p>
11.	OOD	<i>Very good! Sound the Alert</i>	<p>The POOD / Bugler will sound the appropriate call.</p> <div data-bbox="997 1133 1923 1211" style="border: 1px solid black; padding: 5px; text-align: center;"> <p>The QM may sound the call, IAW Phase PC but another cadet from the duty division should be assigned to ring the bell in their place.</p> </div>

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12.	GUARD COMMANDER	<i>Guard, PRESENT—ARMS</i>	<p>The QM, or replacement, will sound the bell 8 times.</p> <p>As the guard completes the drill movement, Parade and supernumerary positions will salute.</p> <p>On the last ring of the bell, the flag party will raise the remaining flags as quickly as possible. The Canadian Flag shall reach the top first, followed by any additional flags.</p> <p>Once the last flag has reached the top, the prep will be lowered as quickly as possible.</p> <p>Once the prep is lowered, the POOD will state, "Colours complete. Permission to carry on?"</p>
13.	OOD	<i>Sound the Carry On</i>	The POOD / Bugler will sound Carry On.
14.	GUARD COMMANDER	<i>Guard, ATTEN—TION</i>	Parade and supernumerary positions end salute.
15.	OOD	<i>RCSCC NELSON, OUTWARDS—TURN</i>	<p>Parade and supernumerary positions turn to their original positions.</p> <p>Flag party will close up and stand at attention. They will respond to all commands given by the parade commander.</p> <p>If there is to be an inspection / presentation by the CO or Reviewing Party, the flag party will return to their respective divisions.</p>

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Serial	Person	Command	Description
16.	OOD	<i>"Messenger"</i>	<p>Messenger leaves their position and DOUBLES to the OOD and comes to attention.</p> <p>OOD has the Messenger report to the CO with the following report:</p> <p>"Officer of the Day sends their regards. Colours complete. Ship's Company mustered and corrected for the arrival of the Reviewing Party. (#) of cadets on parade."</p> <p>Upon the departure of the Messenger, OOD stands the Ship's Company at ease. The OOD remains in the Parade Commander position.</p>
17.	Messenger		<p>Doubles to the CO, comes to attention and salutes.</p> <p>Messenger makes report as detailed above.</p> <p>Messenger salutes, turns to the right, and doubles back into position. No need to report to the Divisional Petty Officer (DPO).</p>
18.	CO		<p>Marches, using only wheels, into position in front of the OOD and stops at the position of attention.</p> <p>If the OOD stood the Ship's Company at easy, they are brought to attention.</p> <p>Guard Commanding has the guard slope arms.</p>
19.	OOD		<p>OOD salutes the CO.</p> <p>The following report is given:</p> <p>"Sir / Ma'am. (#) of cadets on parade. Permission to carry on?"</p> <p>Once permission is given, the OOD turns to the right and marches into position to the left of the CO at the position of Attention.</p>
20.	CO	<i>Ships Company, Stand AT—EASE</i>	

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Serial	Person	Command	Description
21.	CO	<i>ATTEN—TION</i>	
22.	CO		CO will do what the CO does.. inspection, address, presentations. The CO is in command of the parade at this point and will bring them to attention or stand them at ease as required. When the CO is done, the parade will be brought to attention.
23.	CO	<i>Officer of the Day!</i> <i>NOTE: CO may use a variety of commands to call the OOD over.</i>	OOD marches, using only wheels, into position in front of the CO. OOD salutes the CO. CO will turn the parade back over to the OOD and will depart the parade. Upon the departure of the CO, the OOD takes one pace forward and turns to face the parade.
24.	OOD	<i>Supernumerary—DISMISS</i>	The supernumerary turn the right, salute, and take three paces forward and then leave the parade in the most efficient manner.
25.	OOD	<i>Coxn!</i>	Coxn marches, using only wheels, into position in front of the OOD. Coxn salutes the OOD, if warranted. OOD will give any final directions and turn the parade back over to the Coxn. Upon the departure of the OOD, the Coxn takes one pace forward and turns to face the parade.
26.	Coxn		Coxn gives any announcements to the parade. For example, this time can be used to tell cadets where they are going for their first period classes or any instructions to set up for a presentation.

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27.	Coxn	<i>DPOs, CARRY—ON!</i>	DPOs state, "Aye, Aye Coxn!" and then turn to face their divisions. DPOs give any announcements to their divisions. DPOs dismiss their divisions.

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 Ship's Standing Orders
 Annex D – Parade Orders - Sunset

Serial	Person	Command	Description
1.	Officer of the Day (OOD)		<p>Duty watch (OOD, Petty Officer of the Day (POOD), Quarter Master (QM)) muster 10 min prior to sunset at the mast.</p> <p>QM is a Phase 3 cadet who will be completing the duties of the QM as part of their training.</p> <p>Flag party consists of three personnel who raise and lower the flag. They are from the duty division of any rank. The flag party are under the direct supervision of the Regulating Petty Officer.</p> <p>Messenger is from the duty division and has the rank of OS or AB. They are not part of the flag party and can be fallen in with their division.</p> <div style="border: 1px solid black; padding: 5px; width: fit-content; margin: 10px auto;"> <p>The POOD may allow the QM to complete many of the tasks. This is inline with the competition of Performance Checks required of Phase 3 Cadets.</p> </div>
2.	Coxswain (Coxn)		<p>Falls the Ship's Company onto the Parade Square and stands them at ease.</p> <p>POOD ensures that accurate attendance is taken.</p>
3.	Coxn	<i>"Messenger"</i>	<p>Messenger leaves their position and DOUBLES to the Coxn and comes to attention.</p> <p>Coxn has the Messenger report to the OOD with the following report:</p> <p>"Coxn sends their regards to the OOD. Ship's Company mustered and corrected for Sunset and Liberty Boats. (#) of cadets on parade."</p> <p>Upon the departure of the Messenger, Coxn has the guard order arms and stands the Ship's Company at ease.</p> <p>The Coxn remains in the Parade Commander position.</p>
4.	Messenger		<p>Doubles to the OOD (off parade), comes to attention and salutes, if warranted.</p> <p>Messenger makes report as detailed above.</p> <p>Messenger salutes, if warranted, turns to the right, and doubles back into position. No need to report to the Divisional Petty Officer (DPO).</p>

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Serial	Person	Command	Description
5.	OOD		<p>Marches, using only wheels, into position in front of the Coxn and stops at the position of attention.</p> <p>If the Coxn stood the Ship's Company at easy, he will bring them to attention. Guard Commander will have the guard slope arms.</p> <p>Supernumery will fall in to the left of the OOD and must be in place before the Cox'n finishes their report to the OOD.</p> <p>As the OOD approaches the dias, the QM will call out, "Five Minutes to Sunset, Sir / Ma'am".</p>
6.	Coxn		<p>Coxn salutes the OOD, if warranted.</p> <p>The following report is given:</p> <p>"Sir / Ma'am. (#) of cadets on parade. Permission to carry on?"</p> <p>Once permission is given, the Coxn turns to the right and marches into position to the right of the OOD at the position of Attention.</p>
7.	OOD	<i>Guard, ORDER—ARMS</i>	
8.	OOD	<i>Ships Company, Stand AT—EASE</i>	
9.	OOD	<i>ATTEN—TION</i>	Note: if the CO is not attending Sunset, skip to serial 17.
10.	GUARD COMMANDER	<i>Guard, SLOPE—ARMS</i>	

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Serial	Person	Command	Description
11.	OOD	<i>"Messenger"</i>	<p>Messenger leaves their position and DOUBLES to the OOD and comes to attention.</p> <p>OOD has the Messenger report to the CO with the following report:</p> <p>"Officer of the Day sends their regards. Ship's Company mustered and corrected for the Sunset and Liberty Boats. (#) of cadets on parade."</p> <p>Upon the departure of the Messenger, OOD has the Guard order arms and stands the Ship's Company at ease. The OOD remains in the Parade Commander position.</p>
12.	Messenger		<p>Doubles to the CO (off parade), comes to attention and salutes.</p> <p>Messenger makes report as detailed above.</p> <p>Messenger salutes, turns to the right, and doubles back into position. No need to report to the Divisional Petty Officer (DPO).</p>
13.	CO		<p>Marches, using only wheels, into position in front of the OOD and stops at the position of attention.</p> <p>If the OOD stood the Ship's Company at easy, they are brought to attention. Guard Commander has the guard Slope Arms.</p> <p>As the CO approaches the dias, the QM will call out, "One Minute to Sunset, Sir / Ma'am".</p>
14.	OOD		<p>OOD salutes the CO.</p> <p>The following report is given:</p> <p>"Sir / Ma'am. (#) of cadets on parade. Permission to carry on?"</p> <p>Once permission is given, the OOD turns to the right and marches into position to the left of the CO at the position of Attention.</p>

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Serial	Person	Command	Description
15.	CO	<i>Guard standing fast, Ships Company, Stand AT—EASE</i>	
16.	CO	<i>ATTEN—TION</i>	
17.	CO		CO will do what the CO does.. inspection, address, presentations. The CO is in command of the parade at this point and will bring them to attention or stand them at ease as required. When the CO is done, the parade will be brought to attention.
18.	CO	<i>Carry on with Sunset.</i> <i>NOTE: CO may use a variety of commands to direct the OOD.</i>	Officer of the day gives commands for Sunset.
19.	OOD	<i>RCSCC NELSON, INWARDS—TURN</i>	Parade and supernumerary positions turn to face the flag if they are not already doing so. At the complete of the turn, the QM will state, "Sunset, Sir / Ma'am". The flag party will dip the Prep Flag one-flags distance.
20.	OOD	<i>Very good! Sound the Alert</i>	The POOD / Bugler will sound the appropriate call. <div style="border: 1px solid black; padding: 5px; text-align: center;">The QM may act in the role of the POOD, IAW Phase PC .</div>

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Serial	Person	Command	Description
21.	GUARD COMMANDER	<i>GUARD, PRESENT—ARMS</i>	<p>As the guard completes the drill movement, Parade and supernumerary positions will salute.</p> <p>The flag party will lower the remaining flags as quickly as possible. The Canadian Flag shall reach the bottom last.</p> <p>Once the last flag has reached the bottom, the prep will be lowered as quickly as possible.</p> <p>Once the prep is lowered, the POOD will state, "Sunset complete. Permission to carry on?"</p>
22.	OOD	<i>Sound the Carry On</i>	The POOD / Bugler will sound Carry On.
23.	GUARD COMMANDER	<i>Guard, ATTEN—TION</i>	Parade and supernumerary positions end salute.
24.	OOD	<i>RCSCC NELSON, OUTWARDS—TURN</i>	<p>Parade and supernumerary positions turn to their original positions.</p> <p>Flag party will close up and stand at attention. They will respond to all commands given by the parade commander.</p> <p>If the CO is not on parade, skip to serial 22.</p>
25.	CO	<p><i>Officer of the Day!</i></p> <p><i>NOTE: CO may use a variety of commands to call the OOD over.</i></p>	<p>OOD marches, using only wheels, into position in front of the CO.</p> <p>OOD salutes the CO.</p> <p>CO will turn the parade back over to the OOD and will depart the parade.</p> <p>Upon the departure of the CO, the OOD takes one pace forward and turns to face the parade.</p>
26.	OOD	<i>Supernumerary— DISMISS</i>	The supernumerary turn the right, salute, and take three paces forward and then leave the parade in the most efficient manner.

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27.	OOD	<i>Coxn!</i>	<p>Coxn marches, using only wheels, into position in front of the OOD.</p> <p>Coxn salutes the OOD, if warranted.</p> <p>OOD will give any final directions and turn the parade back over to the Coxn.</p> <p>Upon the departure of the OOD, the Coxn takes one pace forward and turns to face the parade.</p>
28.	Coxn		<p>Coxn gives any announcements to the parade.</p> <p>For example, this time can be used to tell cadets where they are going for their first period classes or any instructions to set up for a presentation.</p>
29.	Coxn	<i>DPOs, CARRY—ON!</i>	<p>DPOs state, "Aye, Aye Coxn!" and then turn to face their divisions.</p> <p>DPOs give any announcements to their divisions.</p> <p>DPOs dismiss their divisions.</p>